

Course Closing Job Description

Vision:

What you deliver: Determining whether disabled rally cars are a DNF or not. Inform Rally Information about the details of the DNF to assist with the recovery of the vehicle. Act as the "green light" vehicle.

How you deliver: Create a professional but helpful atmosphere for disabled competitors.

Responsibilities:

DNF disabled competitors if they can not make it to the finish before they are time barred.

Transfer information about DNFs to Net Control.

Course Closing Check List:

Pre Event:

- Review this job description with the Chief of Controls and revise as needed
- Review your budget and equipment needs with the Chief of Controls
- Go over proposed schedule with the Chief of Controls

Day of Event

- Go over the final schedule and captain assignments with the Chief of Controls
- Perform radio checks to make sure your HAM radio is set up properly
- Before you start the stage check with the radio net to determine which car numbers are currently disabled on the stage.
- Check with the start control to determine the start time for each of the cars in question. This will allow you to determine which cars may not yet be time barred.
- Make sure you **do not start the stage before all cars are either accounted for or have been time barred at the TC**. The example is you come upon a team on the transit that is struggling and doesn't look like they are going to make it, but they solve their problem and show up at the ATC before they are time barred.
- **Time Bar at TC = Time due at the TC + 30 minutes** We will be using the FIA timing system modified with "minimum transit times" (see the Supp Regs). So determining the time due at the TC generally requires getting the start time and finish time from the previous stage via the radio net. Sometimes you can go directly to the previous stage's comm net, while other times you may need to get assistance from Net Control.
- **Alert the EMT** at the start of the stage when it is about time to start driving the stage. The EMT will follow you down the stage, except for turn around stages.
- Follow the last car **collecting the logs from the TC and the Start time controls**. Start the stage immediately after the last rally car (like 30 seconds to a minute), check in with Net Control when you start the stage so they know you are on the course. Be sure the EMT is right behind you.
- When you encounter a disabled rally car do the calculation to determine if he is already time barred (unless you did it before you started).
- **Time Bar at Finish = Start Time + Stage Bogey Time + 30 minutes**
- If he is already time barred, tell him he is time barred, **collect his time card** and tell Net Control the details (car number, which stage, where on the stage, how DNFed (for WEB site updates), will a trailer be needed. However don't get involved with the team, the sweep crews will take care of the extraction details. Your job is done - get on to the next DNFed team.
- If he is not time barred, your calculation will tell you how long he has. Feel free to offer any assistance you can to get them going. When the time line gets to the point where the team could not possibly make it to the finish before he is time barred go ahead and **collect his card** and head on.
- If the Comm Captain alerts you that an **EMT is requested** to search for one of the final cars that is missing, you may be asked to pass a car you are assisting or waiting for, in order to look for the missing car. In that case tell the team they will be given a representative score per 2.16.8 in the 2006 NASA General Regulations for Rallies if they are not time barred, and that they should be

watchful for stopped traffic ahead on the stage if they do get going again. Then proceed quickly to look for the missing car, accompanied by the EMT.

- You might want to keep your own list of who DNFed and why in case there are communication breakdowns.
- **Collect the finish time control logs**
- As you pass any workers (like the refueling area) **make sure they know you are the last car and they can shut down.**
- As you come to scoring headquarters drop off all logs you have collected.

Course Closing Equipment List:

- ◇ Administrative Adventure Pass (provided by rally)
- ◇ Route Book (including course maps and schedules)
- ◇ Rally Safety and Evacuation Plan information book
- ◇ Start Order
- ◇ Flashlights
- ◇ HAM Radio
- ◇ Bottled water
- ◇ Food and personal items
- ◇ Cold weather clothing
- ◇ Tools such as a shovel